Supplemental Digital Content 1.	Pain scoring system.
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<b>Spontaneous</b>	<u>criteria</u>
0	Normal interactive behavior (No manifested discomfort)
1	Stands/moves freely but guards body part
2	Stands/moves reluctantly and guards body part
3	Vocalizing and/or recumbent with no purposeful movement
Evoked (hand	lling) criteria
0	Normal interactive behavior (No manifested discomfort)
1	Guards painful area
2	Struggles and/or occasional vocalization
3	Aggressive behavior and/or frequent vocalization

Pain scoring system used in the spinal distribution phase to assess pain in animals administered intrathecal saline,  $1.5 \ \mu g$ ,  $15 \ \mu g$ , or  $150 \ \mu g$  Substance P-Saporin. Observer was instructed to assign one score for each spontaneous and evoked assessment. Evoked pain was evaluated by picking up the dogs.